

BATTLETECH™

FOUR-LEGGED INDUSTRIALMECH RECORD SHEET

MECH DATA

Type: Heavy Lifter HCL-1 CargoMech

Movement Points:

Walking: 4

Running: 6

Jumping: 0

Engine Type: 240 Fusion

Tonnage: 60

Tech Base: Inner Sphere

Rules Level: Standard

Role: Ambusher

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Searchlight	RLL	—	[E]	—	—	—	—
1	Searchlight	RRL	—	[E]	—	—	—	—
1	Searchlight	FLL	—	[E]	—	—	—	—
1	Searchlight	FRL	—	[E]	—	—	—	—
1	Lift Hoist/Arresting Hoist	LT	—	[E]	—	—	—	—
1	Cargo (1 ton)	LT	—	[E]	—	—	—	—
1	Lift Hoist/Arresting Hoist	RT	—	[E]	—	—	—	—
1	Cargo (1 ton)	RT	—	[E]	—	—	—	—

BV: 667



CRITICAL TABLE

Head

1. Life Support
2. Sensors
3. Industrial Cockpit
4. Environmental Sealing
5. Sensors
6. Life Support

Front Left Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Searchlight
6. Environmental Sealing

Center Torso

1. Fusion Engine
2. Fusion Engine
3. Fusion Engine
4. Gyro
5. Gyro
6. Gyro

1-3

Left Torso

1. Lift Hoist/Arresting Hoist
2. Lift Hoist/Arresting Hoist
3. Lift Hoist/Arresting Hoist
4. Cargo
5. Industrial Triple Strength Myomer
6. Industrial Triple Strength Myomer

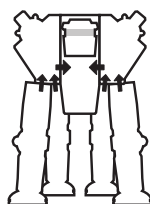
1-3

1. Industrial Triple Strength Myomer
2. Industrial Triple Strength Myomer
3. Industrial Triple Strength Myomer
4. Industrial Triple Strength Myomer
5. Environmental Sealing
6. Roll Again

4-6

Rear Left Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Searchlight
6. Environmental Sealing



Damage Transfer Diagram

Front Right Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Searchlight
6. Environmental Sealing

1-3

Right Torso

1. Lift Hoist/Arresting Hoist
2. Lift Hoist/Arresting Hoist
3. Lift Hoist/Arresting Hoist
4. Cargo
5. Industrial Triple Strength Myomer
6. Industrial Triple Strength Myomer

4-6

1. Industrial Triple Strength Myomer
2. Industrial Triple Strength Myomer
3. Industrial Triple Strength Myomer
4. Industrial Triple Strength Myomer
5. Environmental Sealing
6. Roll Again

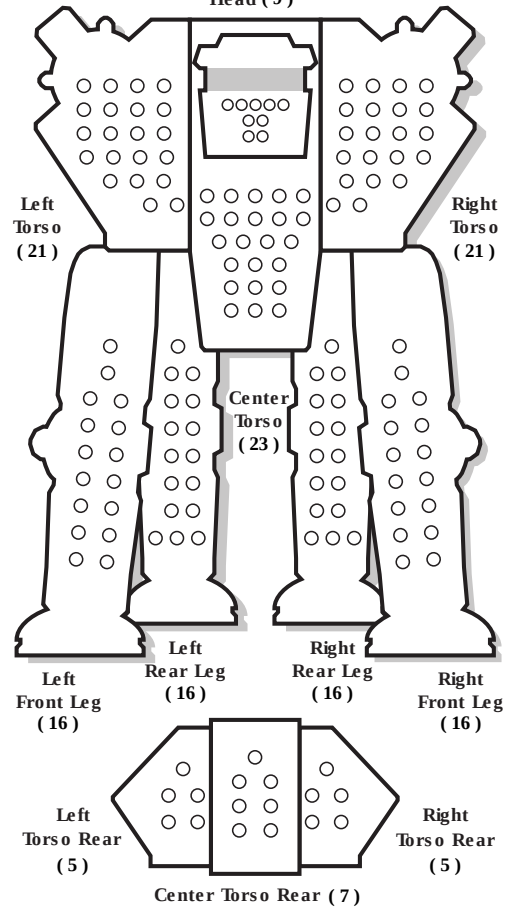
Rear Right Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Searchlight
6. Environmental Sealing

ARMOR DIAGRAM

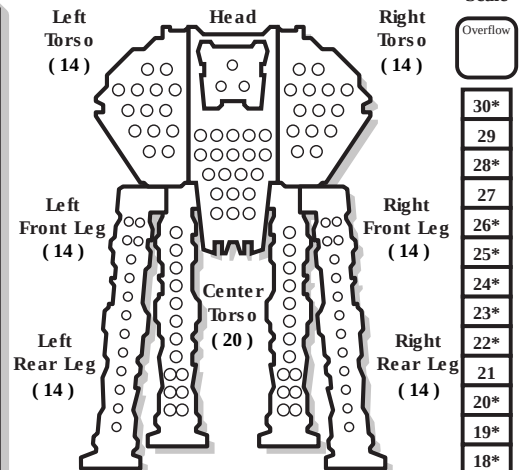
Industrial

Head (9)



INTERNAL STRUCTURE DIAGRAM

Industrial



Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0

HEAT DATA

Heat Level*	Effects	Heat Sinks:
30	Shutdown	10
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○